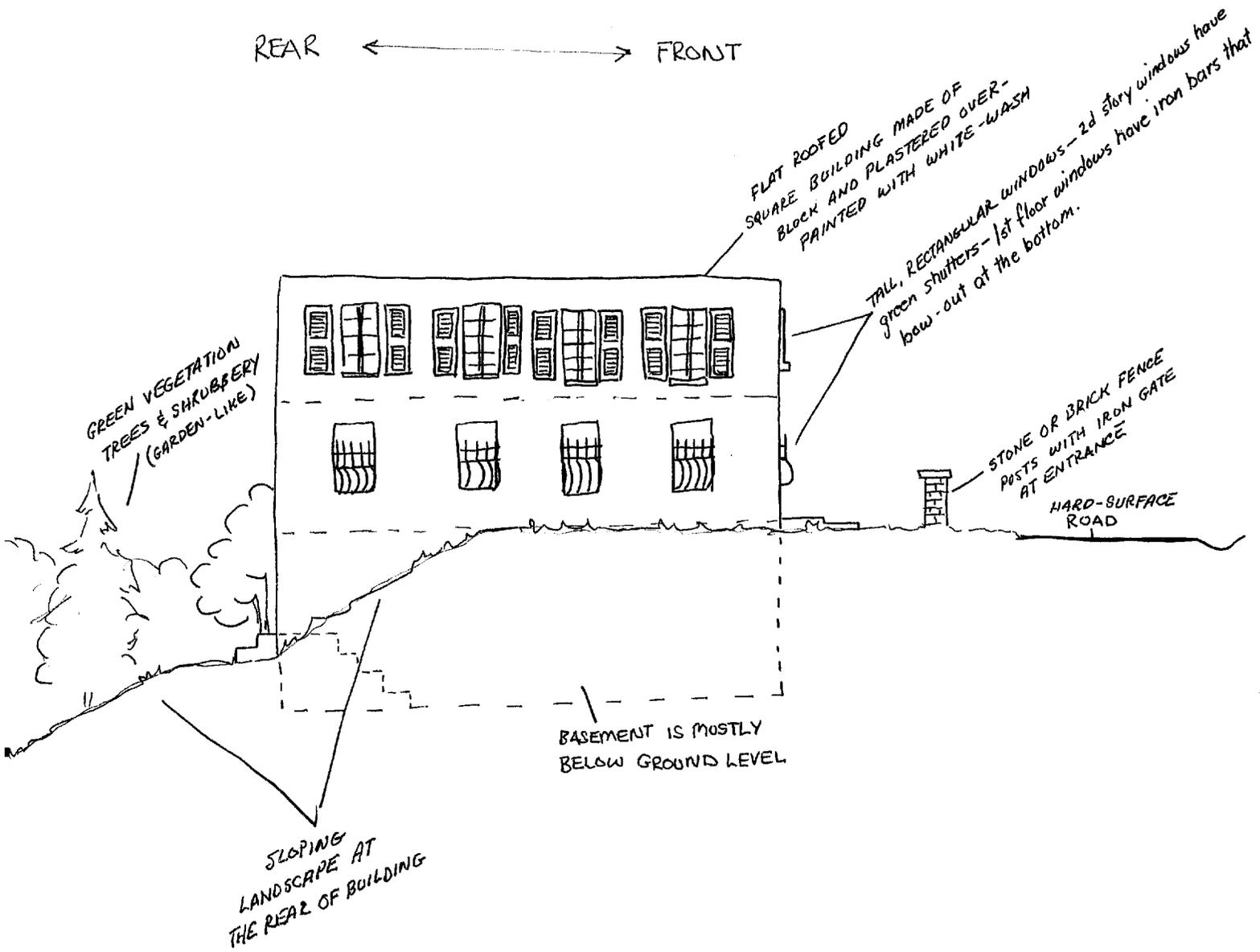
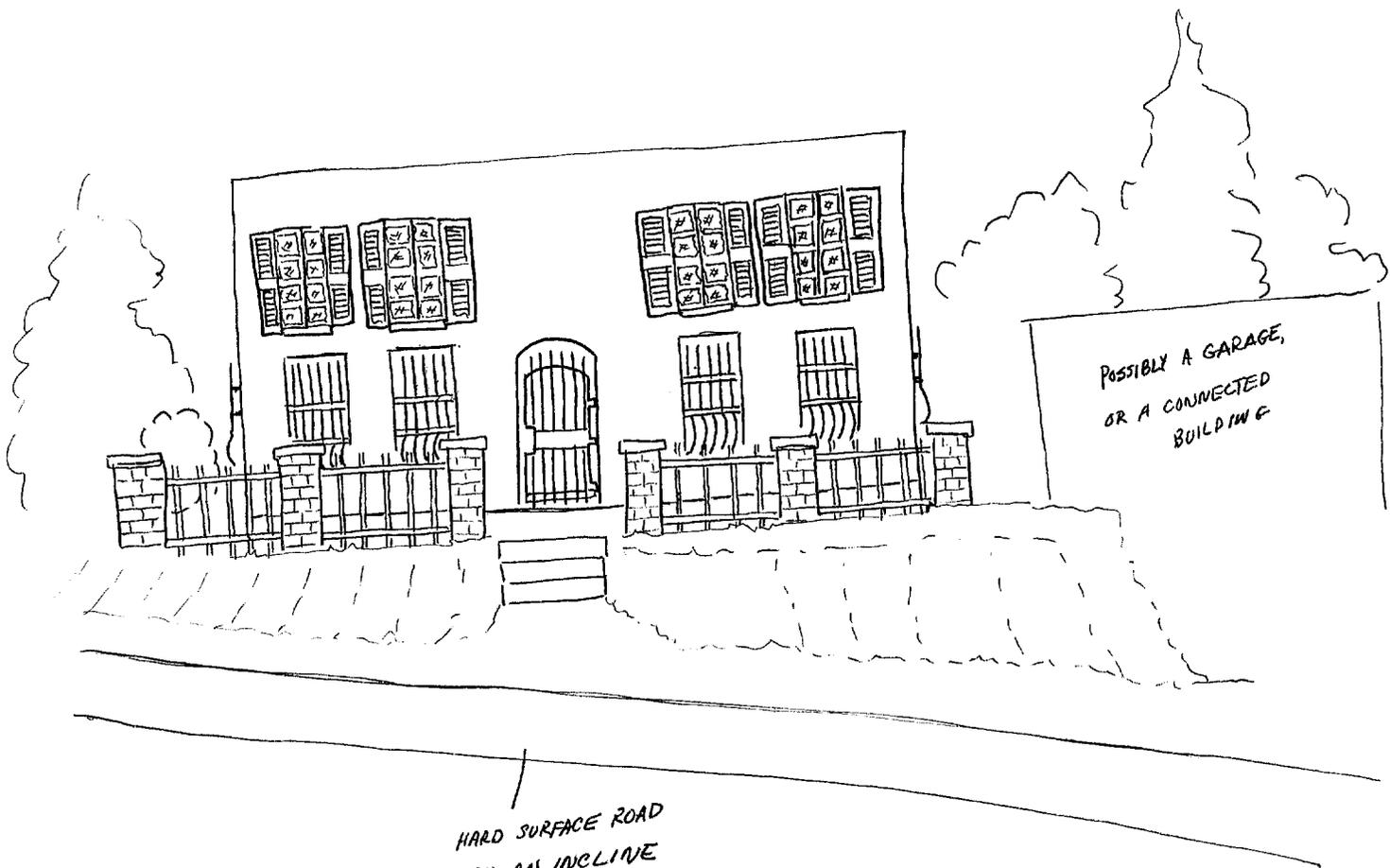


REAR ← → FRONT



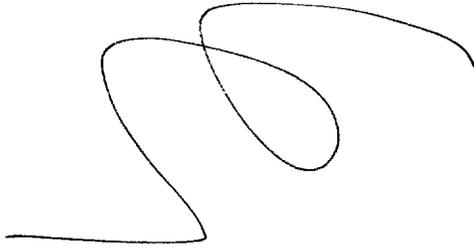
SIDE VIEW



HARD SURFACE ROAD
ON AN INCLINE

FRONT VIEW

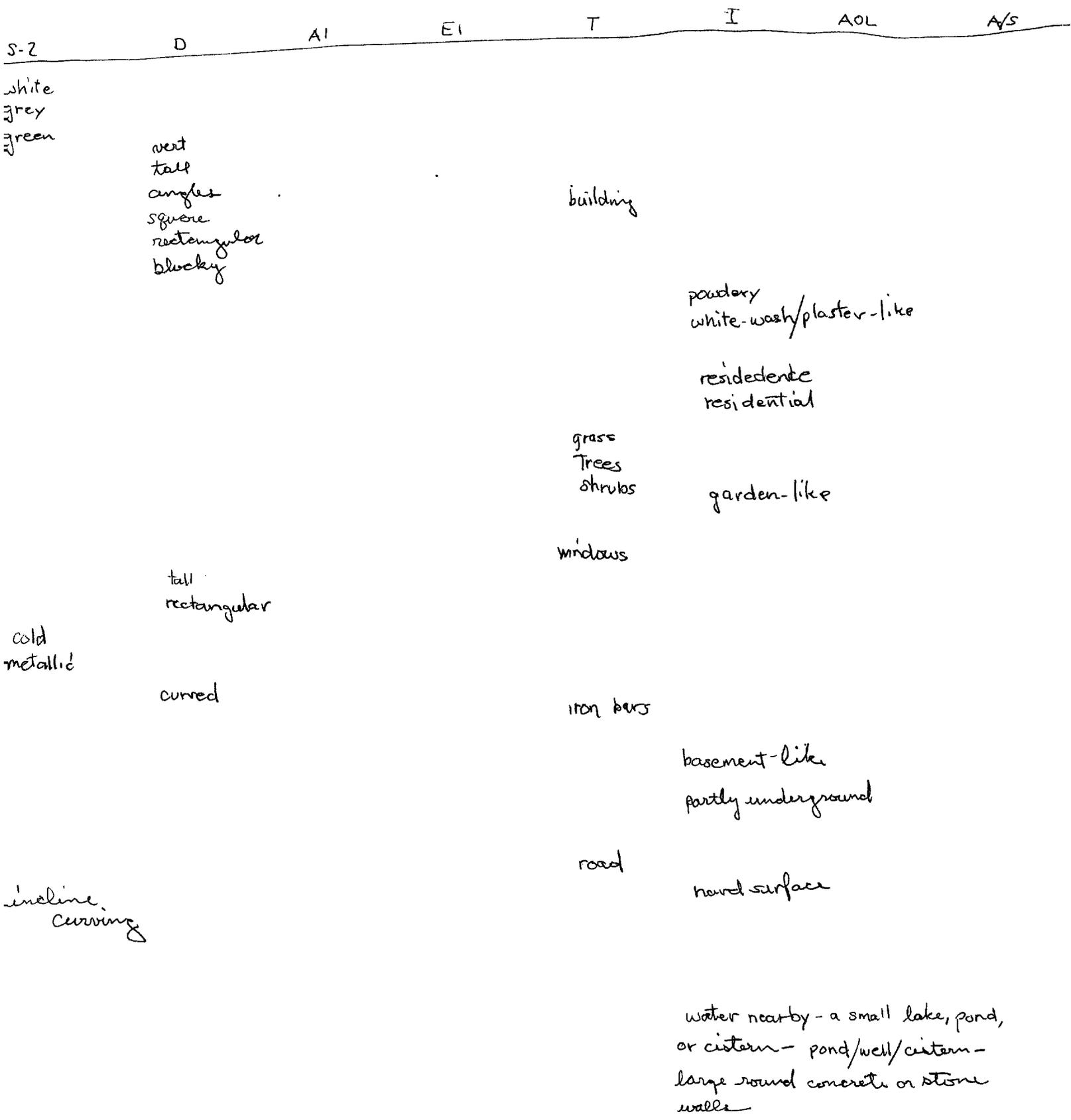
56 1191
517240



A. across, angle up, curving
around, loops, across
hard, soft, hard

B. structure/land/water/land
interface

LOCATION
>>STRUCTURE<<



SESSION
SUMMARY

Higgins appears to be located in a two-story, flat-roofed, square-looking building. The first-floor windows have iron bars in front of them and the bottom of these bars bow out, almost in a decorative fashion. There is also a decorative iron gate at the front door. The second-story windows have green shutters. The building and grounds (at least in front) are surrounded by a wrought-iron fence with brick or stone posts/supporters. There may be a garage-like building, to one side, that is associated with this complex. The overall feeling is one of a residential-like area. There is a lot of green around, such as trees, shrubs, etc. The building seems to be situated on a hill, as the landscape in the rear seems to slope down significantly. There is a hard-surface road, on an incline, in front of the building. Somewhere near this location is a round, contained body of water. Perhaps a pool, large well, cistern, or something of that nature.

Higgins seems to have found inner strength. He seems to be doing quite well at this time, considering his circumstance. He makes a game out of tormenting his captors every chance he gets, but he knows he must be careful not to push it too far. He has suffered for going too far in the past.

Those who are responsible for watching over him hate him very much, for they are only too aware of the games that Higgins likes to play on them. They would like nothing better than to beat him to death, but are under strict orders not to go too far. They delight in tormenting Higgins whenever they can find a weak spot.

Higgins seems to be wearing a tan-colored, short sleeve shirt, pants and shoes.